

## Summer Institute Biblical Integration Course Schedule July 7–10, 2020 via ZOOM all times are in PDT

All session and breakouts run and/or facilitated by Lizabee Wickett and Ken Drisner.

Tuesday	
8:00–8:20 am	Devotional—Simon Gibson, MLA Abbotsford Mission
8:30-8:50	Session 1—Introductions
8:50–9:30	Breakout Session—What are you hoping to gain in this course?
9:45–10:05	Session 2—Defining Worldview
10:05–10:45	Breakout Session—How do worldviews impact education?
11:00-11:20	Session 3—Defining a Biblical Worldview
11:20-12:00	Breakout Session—What are essential Biblical truths?
Wednesday	
8:00–8:20 am	Session 1— Exploring the Educational Philosophy
8:20–9:00	Breakout Session— <i>Can you articulate your personal educational</i> philosophy?
9:15–9:35	Session 2—Developing a Philosophy of Christian Education
9:35–10:15	Breakout Session—What makes your school a Christian school?
10:30-10:50	Session 3— Exploring the Purpose of Christian Education
10:50–11:30	Breakout Session—To what extent should Christian schools aim to prepare students for the world or protect students from the world?
Thursday	
8:00–8:20 am	Session 1—Exploring Authentic Biblical Integration
8:20–9:00	Breakout Session—If all truth is God's truth, what aspects of
	Biblical truth exists in the subjects I teach and how can I communicate that to students?
9:15–9:35	Session 2—First Peoples Principles of Learning and the Christian School
9:35–10:15	Breakout Session—What aspects of these principles align with or diverge from a Biblical worldview?
10:30–10:50	Session 3—Suggestions for Identifying Biblical truth in the Subjects You Teach

10:50–11:30	Breakout Session—What areas of the curriculum are the most challenging to consider integrating Biblical principles and why?
Friday	
8:00–8:20 am	Session 1—Goal Setting
8:20–9:00	Breakout Session—What is a specific plan you have for
	implementing these ideas?
9:15–9:35	Session 2—Resource Sharing
9:35–10:15	Breakout Session—Peer collaboration time
10:30-10:50	Session 3—Benediction
10:50-11:30	Breakout Session—Reflection Time